U12 Tier 1

7 Team Tier

1st Round = Round Robin – Each team will play 6 games.

Quarter Finals

1st – Bye to Semi Final

2nd vs. 7th

3rd vs 6th

4th vs 5th

Quarter Finals will be 1st team to 3 points in a 2 game series

Semi-Finals
1st vs. Winner (4th vs 5th)
Winner (2nd vs. 7th) vs Winner (3rd vs. 6th)
Semi Finals will be 1st team to 3 points in a 2 game series

FINALS

Winner of SF 1 vs. Winner SF 2 Finals will be 1st team to 3 points in a 2 game series

3 Point Series Clarification

If teams are tied with 2 Points at the conclusion of the 2nd game (1 win each or 2 ties) the following will occur:

A 10-minute running time period/mini-game will be played with the last minute Stop time.

The full 10-minute period will be played to its conclusion. (Not Sudden Victory)

Teams will play 5 skaters against 5 skaters for the duration of the period. Penalties served as per standard game procedure.

If the mini-game is tied an additional mini-game will occur immediately, based on the direction from the league. If time does not permit a second mini-game to be played, then a full third game will be scheduled.

NOTE:

Running clock rule with 5 goal spread in 3rd period is still in effect.

League reserves the right to shorten or extend any playoff series.

U12 Tier 2

7 Team Tier

1st Round = Round Robin – Each team will play 6 games.

Quarter Finals

1st – Bye to Semi Final

2nd vs. 7th

3rd vs 6th

4th vs 5th

Quarter Finals will be 1 Game – Sudden Victory Overtime if required

Semi-Finals

1st vs. Winner (4th vs 5th) Winner (2nd vs. 7th) vs Winner (3rd vs. 6th) Semi Finals will be 1 Game – Sudden Victory Overtime if required

FINALS

Winner of SF 1 vs. Winner SF 2 Finals will be 1st team to 3 points in a 2 game series

3 Point Series Clarification

If teams are tied with 2 Points at the conclusion of the 2nd game (1 win each or 2 ties) the following will occur:

A 10-minute running time period/mini-game will be played with the last minute Stop time.

The full 10-minute period will be played to its conclusion. (Not Sudden Victory)

Teams will play 5 skaters against 5 skaters for the duration of the period. Penalties served as per standard game procedure.

If the mini-game is tied an additional mini-game will occur immediately, based on the direction from the league. If time does not permit a second mini-game to be played, then a full third game will be scheduled.

NOTE:

Running clock rule with 5 goal spread in 3rd period is still in effect.

League reserves the right to shorten or extend any playoff series.